

## Education

### **Bachelor of Science, University of Wisconsin Stevens Point – 3.9 GPA**

- ◆ Web and Digital Media Development – Design Focus
- ◆ Philosophy – Religious Studies Concentration

## Work Experience

### **Gaslamp Media, Senior Graphic Designer** ..... July 2018 – Present

Creating art files for signs, cake toppers, menus, mugs, and other custom products. Preparing graphics for laser cutting, engraving, and sublimation printing. Addressing customer questions via Etsy, email, and phone.

### **Freelance Graphic Designer/Artist** ..... 2012 – Present

Helped design a prototype app for Plural Publishing, which focused on auditory therapy for children. Created 2D graphics and animations for minigames. Prepared wireframes for the app's interface.

Designed original logos for local businesses:

- ◆ **Rick Stojak** – a professional drummer and instructor
- ◆ **Walkies San Diego** – a dog walking and pet sitting service
- ◆ **Mod Synths** – an online service that will sell equipment for modular synthesizers

### **L3 Technologies, Lead Graphic Artist** ..... Mar. 2013 – Feb. 2018

Designed web-based graphics, technical illustrations, and 2D animations for courseware. Trained new artists and reviewed their work for accuracy. Performed other tasks as needed, such as basic web programming, sound editing, data entry, and writing guides.

### **Starfall.com/Pencil LLC, Production Artist (Contractor)** ..... Dec. 2012 – Mar. 2013

Upgraded Flash files to newer versions, as well as repaired any broken animations. Edited existing art assets and audio files.

### **Chumby Industries, Intern** ..... Fall 2010

Collaborated with another intern to create Streamline, a simple Flash-based puzzle game for the Chumby device. Responsible for all artwork and level design.

## Skills and Software

- ◆ Digital media, graphic design, and illustration
- ◆ Preparing files for print, laser cutting, and engraving
- ◆ Adobe Creative Cloud: Animate, Illustrator, InDesign, Photoshop, and XD